Awana T & T Bible Quizzing



Rules For Utah Bible Quiz

Rules "For Ultimate Adventure Handbook Mission: Grace in Action"

2 Timothy 2:15

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[&]quot;Study to show thyself approved unto God, a workman that needeth not to be ashamed, rightly dividing the Word of Truth."

Preparing Teams for Quizzing

- 1. Pray for your quizzers.
- 2. Pray that the truths they are studying will have an impact on their lives!
- 3. Select coaches to work with prospective guizzers in each club.
- 4. Coaches should thoroughly review the handbooks and design practice questions.
- 5. Select team members as soon as possible.
- 6. Explain the Quiz rules to clubbers so they know what to expect.
- 7. Work with clubbers to be sure they really understand the material which they have memorized.
- 8. Quiz team members and other clubbers as a pre-club activity, as part of Small Group Time, Large Group Time, or part of a Sunday evening service, and outside of club time.
- 9. Consider challenging another church or club to Quiz for extra practice.
- 10. Drill team members in various types of quizzing.
- 11. Make sure you adhere to the rules of quizzing as given in this booklet.

Quizzing Objectives

- 1. To promote and encourage our clubbers in Bible memorization and review of their Awana handbooks. (Psalm 119:11)
- 2. To provide a friendly, competitive atmosphere in which Awana clubbers can display their Bible knowledge and gain a sense of accomplishment. (2 Timothy 2:15)
- 3. To give clubbers a greater love for and a working knowledge of the Bible. (Psalm 19:10)
- 4. To proclaim God's wonderful grace and salvation through the Bible Quiz questions. Parents and friends may then see their need of becoming a Christian and be challenged to accept Christ as Savior. (Titus 2:11-13)
- 5. To build mentoring leader-participant relationship (Acts 20:32)

Quiz Material

All material will come out of the 2016 Awana material which is:

- 1. Ultimate Adventure Handbook Mission: Grace in Action, Units 1 and 2
- 2. Start Zone for this material.

Quiz Format

Awana Bible Quizzing for Utah incorporates two basic formats: Written and Multiple-choice Quizzing. Scores from Written and Multiple-choice Quizzing determine the winning team.

Written Quiz (Individual)

The Written Quiz consists of 15 questions and is held in a separate room from the rest of the quiz. A clubber will be given a quiz sheet and must write the answers by him/herself. Coaches are not allowed in the quiz room, except for special needs children.



Multiple-Choice Quizzing (Individual)

Each clubber is given a set of paddles with which he/she will answer the multiple choice questions with either an "A, B, or C" paddle. There will be 15 multiple choice questions relative to the Handbook the Team is quizzing in. The multiple- choice segment of the Quiz Meet allows clubbers to perform in a low-keyed competitive atmosphere.



Registration

- 1. Teams, please register with Jim Thacher at 801-969-2242 or thacher.j1@comcast.net.
- 2. A church may enter one or more teams per book, but is not required to enter all books.
- 3. The registration fee is set by the Awana Missionary to help defray Quiz expenses and equipment.
- 4. Cost per team is \$25.00, \$8.00 per clubber for churches that do not have a full team.

General Information

- 1. Cheering and applauding are encouraged after each answer is given. Informality helps the young people relax, and motivates them as they compete.
- 2. Photographing/Video taping of the Bible Quiz will be permitted during the first five minutes of each segment.
- 3. Cell phones and pagers must be silenced during Quizzing. Quizzers may not have cell phones during the quiz.

Team

- 1. Each clubber must quiz in his/her current handbook for the year. No clubber may quiz in the same book for more than one year.
- 2. Teams will be divided into flights based on total number of registered teams. Every effort will be made to put multiple teams from churches in different flights. Each book will have its own set of awards.

Apparel

- 1. Awana emphasizes the importance of modesty, neatness, and cleanliness in the apparel worn by both coaches and clubbers. (If ladies/girls choose to wear a skirt or dress the hem must fall below the knee when seated).
- 2. All participants (including leaders and coaches) should wear a team or church shirt, group matching clothing or Awana uniform.

Team Members

1. A Bible Quiz team consists of one (1) to three (3) quizzers.

Use of Handbooks, Bibles, Etc.

1. Once the Bible Quiz event has begun, no further studying of materials is allowed including but not limited to Bibles, handbooks, PDA's, lap top computers or other electronic devices.

- 1. Only team coaches are authorized to ask for time-outs. When a coach wants a time-out, he/she will make this known to the Quizmaster.
- 2. The Quizmaster is the only official who can declare a time-out. A time-out lasts one minute.

Coaches

- 1. There will be only one official coach per team during each Quiz.
- 2. The team coaches may talk to their teams while the teams rotate for the different quiz segments.

Tie Breaker

1. In the event of a tie, the teams will compete in a 5-question Multiple Choice Question match. The one with the highest score is the winner for that place.

Appeals

- 1. Only the official coach may appeal a question or an answer. He/She does this by calling out "Question" while still seated. The immediate preceding question is the only one that may be appealed by the coach.
- 2. Once the next question is started no appeal will be recognized. All appeals are directed to the Quizmaster. When recognized, the coach confers privately with the Quizmaster. After voicing his/her question, the coach must return to his/her seat while the decision is being made.
- 3. The Quizmaster may consult with the head judge and judges before making a decision. In all cases, the decisions of the Quizmaster are final.

Schedule

- 1. Check-in starts one hour before the scheduled quiz (Teams are to be checked in by their coaches before the quiz).
- 2. Quiz begins promptly at scheduled time.
- 3. The quiz consists of two segments of quizzing: Multiple Choice and Written. We will be using site rotation during the quizzing.
- 4. After the quiz has been completed in both segments, there will be a short devotional, followed by the presentation of awards.
- 5. Upon arrival at the quiz facility, coaches should check in with the registrar where you will receive a score sheet for each team registered. Verify the names of the quizzers listed on the score sheet, and all flights along with Bible Version. There will be no changes made to the teams after check in. Then turn in the score sheet and receive any final instructions for your team(s).

Scoring

Quiz Format	Correct answer	Incorrect
Written	Plus 10	0
Multiple-choice	Plus 10	0

Scores from the Written and Multiple Choice session are added together to determine the winner.

- 1. The Written Quiz is the segment of quizzing where all quizzers receive a predetermined number of short-answered questions. Teams/Flights may all be quizzed in the same location.
- 2. Everyone will take the Written Quiz. Clubbers have 20 minutes to complete the test. The quiz consists of 15 questions worth 10 points each.
- 3. Once a clubber has the quiz, there should be no talking, and handbooks should be in the coaches' possession. Any questions should be asked of the Room Monitor. Coaches are not allowed in the testing room.
- 4. Clubbers must not look around the room during the quiz or they may be disqualified. Clubbers remain seated until the entire group is dismissed.
- 5. Types of written questions: Fill in the blank (missing words in a verse), matching references and verses and identification (which book of the Bible follows a given book).

Multiple-Choice Quizzing

- 1. Two to three quizzers from each team will be asked (10) Multiple-choice questions.
- 2. Questions may be read twice.
- 3. Three possible answers will be read, the Quizmaster will say, "Consider your answer." After 5 seconds, he will call "Paddles up."
- 4. During the pause, quizzers will think about the answer they believe to be correct. Quizzers should not touch their answer paddles until the call "**Paddles up**". When that is called clubbers will select the correct paddle and raise their answers simultaneously.
- 5. Quizzers raising their paddles late are disqualified from that question. Also, after the "Paddles up" call has been made, no paddle may be exchanged for another paddle.
- 6. During the reading of the questions, quizzers must look down at their paddles while deciding their answers. Looking any other place is an eye violation and can result in a disqualification from that question.
- 7. The quizzers will be reminded to keep their eyes on their own paddles. The Room Monitors and Head Scorekeeper will notify the Quizmaster/scorekeepers of any "eye" violations.
- 8. At the "paddles down" command, quizzers must lower their paddles. Then the quizmaster will give the correct answer.
- 9. Quizzer are awarded 10 points for each correct multiple choice answer.

Organization

- 1. The preferred number of quizzers is 1 to 3 (boys, girls, or co-ed). In the case of a team of 3 clubbers competing directly with a team of 1 *or 2*, the lowest score from a team of 3 will be deleted. No corrections will be made for a team of 1. Churches are encouraged to combine with other churches to form teams of 2 or 3.
- 2. A team refers to the participants in each book...not to a total group of clubbers representing a church.
- 3. A maximum of 10 teams will compete per flight. (This is subject to change by the Awana Ministry Team Quiz Organizer due to the number of registered teams.)

Bonuses for Perfect Score

A 20- point bonus will be awarded for Perfect Scores in each quiz (Multiple Choice and Written)

- 1. All questions will be taken from the material in the latest edition of the Awana handbooks; clubbers are not expected to interpret the materials.
- 2. The Awana Ministry Team Quiz Organizer will determine quiz material covered. "The Quiz Organizer may choose to have the material reviewed by the Awana Missionary."
- 3. "Questions may be asked on any part of the Start Here, Explore, Memorize and Review Sections of the handbook. Questions in blue to be answered by the clubber in the "Start Here" and "Explore" sections will be asked. Questions will be asked only on the emphasis of the verse as defined in the handbook and not on other truths given in the verse." Verses referenced in the "Explore" section need not be memorized but they must be understood.
- 4. "Questions will not be taken from Super Agents Cartoon, Bonus Box, www.awana.org/go-kids, Fun Facts, Prayer Journal, or Silver & Gold Extra Credit Sections. No questions will be asked on portions of sections probing the clubber's personal experience."
- 5. All Bible verses in the Memorize Section **must** be word perfect according to the latest edition of the Awana handbook (KJV, NKJV, NIV or ESV). If requested, the quotation must include the complete reference.
- 6. Questions asked (other than Scripture quotations) may be answered in the clubber's own words, but must be close to what the handbook states. The Head Judge will determine whether anything important to the meaning has been left out or altered.
- 7. The Quizmaster prefaces each question with the word "Question." No talking is allowed from the word "Question" until the answer is given.
- 8. Should the question be read improperly, at the discretion of the Quizmaster, the question may be discarded, and a new one selected.

Written Quiz

1. One or more of the following styles will be used in the Written Quiz: completion, matching, multiple-choice, finish the verse, and/or true-false.



Quizzing Staff

- 1. Each team must provide one staff person who will acquaint him/herself with the Quiz rules.
- 2. Each staff member must arrive 45 minutes early and wear his/her Awana or ministry team uniform.
- 3. Please wear your name tag with your name showing. If you do not have one, one will be provided.

Quizzing Organizer

1. The Awana Ministry Team Member Quiz Coordinator oversees all aspects of the quiz.

Quiz/Event Coordinator

- 1. Lines up teams in the given area and reminds them of the time, place, and other information.
- 2. Keeps record of the teams registered, and checks in each team at the Quiz Meet.
- 3. Lines up and confirms staff members.
- 4. Makes sure facility and equipment are ready for the Quiz.

- 1. Conducts the Quiz program.
- 2. Maintains full authority over the Quiz.
- 3. Reads the Quiz questions.
- 4. Assists the Head Judge in his decision concerning any contested questions or answers.

Judge(s)

- 1. Checks to ensure the Quizmaster reads the questions correctly and clearly.
- 2. Helps determine whether a quizzer's answer is correct or incorrect in the Multiple Choice.
- 3. Assists the Quizmaster in any decision concerning any contested questions or answers.

Head Scorekeeper

- 1. Trains and assists the Scorekeepers.
- 2. Collects completed score sheets from the Scorekeepers.
- 3. Totals the final scores for each individual and team.
- 4. Delivers final scores to Quizmaster/Coordinator.

Scorekeepers

- 1. Records the points of those teams/individuals assigned to them throughout the Quiz.
- 2. Reports their scores to the Head Scorekeeper.
- 3. Watches for eye violations during the Multiple-choice.

Awards

1. Bible Quiz participation patch will be given to all quizzers and their one (1) coach.

Team

First Place: Neck medallions and church plaque

Second through fourth Place: Ribbons

High Honor

For any quizzer who has a perfect score in Written or Multiple-choice

Quiz Champion Individual Ribbon

For any quizzer who has a perfect score in Written and Multiple-choice.

Verse quotations: Recite Romans 3:23

Verse completion: Give the reference and complete the verse with the following phrase ... "For all have sinned..."

Key words and phrases: Give the reference and quote the verse that contains this phrase: "...we should live soberly, righteously ...

Doctrinal application: Which of these verses describes the human heart? A. Acts 4:12; B. Ephesians 2:10; *C. Jeremiah 17:9?

Word definition: What is the handbook definition of "exhorting"? (urging to do what is right)

Reference location: Give the reference for this verse: "For God so loved..." (John 3:16)

Matching Entry: Match the Following

A. SinB. SanctifiedC. HolyI. Revelation 4:8bJ. Hebrews 10:10Romans 3:23

A3, B2, C1